MATH704 Differential Geometry Macquarie University, Semester 2 2018

# Lecture Nine: Curvature Of Regular Surfaces

#### 1 Lecture Nine: Curvature Of Regular Surfaces

- Geodesic and Normal Curvature
- Curvature and the Second Fundamental Form
- Principal, Mean and Gauss Curvatures
- Appendix: Symmetric bilinear forms

# Lecture Nine: Curvature Of Regular Surfaces - Geodesic and Normal Curvature



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### Geodesic and normal Curvature

- Let  $\gamma: I \to S$  be a curve on S,  $p = \gamma(0)$ ,  $V = \gamma'(0) \in T_pS$ .
- Note: The normal (in ℝ<sup>3</sup>) n<sub>ℝ<sup>3</sup></sub> to γ may be tangent to S, or may be normal to S, or some linear combination thereof.
- As a curve in  $\mathbb{R}^3$ ,  $\gamma$  may have curvature,  $\kappa_{\mathbb{R}^3} \neq 0$  simply because S has curvature!

#### Definition

The *normal curvature* of  $\gamma$  is the part of the curvature normal to *S*:

$$\kappa_{N} = \langle \kappa n_{\mathbb{R}^{3}}, N \rangle.$$

The geodesic curvature vector,  $\vec{\kappa}_S$  (along *S*) is the projection of the curvature vector  $\vec{\kappa}_{\mathbb{R}^3} = \kappa_{\mathbb{R}^3} n_{\mathbb{R}^3}$  onto the tangent plane:

$$\overrightarrow{\kappa}_{S} = \pi_{\mathcal{T}_{p}S}(\kappa_{\mathbb{R}^{3}} n_{\mathbb{R}^{3}}) = \kappa_{\mathbb{R}^{3}} n_{\mathbb{R}^{3}} - \langle \kappa_{\mathbb{R}^{3}} n_{\mathbb{R}^{3}}, \mathsf{N} \rangle \mathsf{N}.$$

Let  $n_S \in T_p S$  be such that  $n_S \perp \gamma'(0)$  and  $(\gamma'(0), n_S)$  has positive orientation. The geodesic curvature is  $\kappa_S = \langle \overrightarrow{\kappa}_S, n_S \rangle$  (has a sign!).

Cylinder: 
$$C = \{x^2 + y^2 = 1, -1 < z < 1\}, \quad N(x, y, z) = (x, y, 0).$$

$$\begin{split} \gamma(t) &= (\cos t, \sin t, z_0) \\ \gamma'(t) &= (-\sin t, \cos t, 0) \\ \gamma''(t) &= (-\cos t, -\sin, 0) \\ \mathcal{N}(\gamma(t)) &= (\cos t, \sin t, 0) \\ \mathcal{N}(\gamma(t)) &= (0, 0, 1) \\ \kappa_{\mathbb{R}^3} &= \kappa_N = 1, \kappa_S = 0. \end{split}$$



• Check the orientation!

$$(\gamma', n_S, N)$$

Cylinder: 
$$C = \{x^2 + y^2 = 1, -1 < z < 1\}, \quad N(x, y, z) = (x, y, 0).$$

$$\begin{split} \gamma(t) &= (1,0,t) \\ \gamma'(t) &= (0,0,1) \\ \gamma''(t) &= (0,0,0) \\ N(\gamma(t)) &= (1,0,0) \\ n_{5}(\gamma(t)) &= (0,-1,0) \\ \kappa_{\mathbb{R}^{3}} &= \kappa_{N} = \kappa_{S} = 0. \end{split}$$



Cylinder: 
$$C = \{x^2 + y^2 = 1, -1 < z < 1\}, \quad N(x, y, z) = (x, y, 0).$$

$$\begin{split} \gamma(t) &= (\cos t, \sin t, t) \\ \gamma'(t) &= (-\sin t, \cos t, 1) \\ \gamma''(t) &= (-\cos t, -\sin, 0) \\ N(\gamma(t)) &= (\cos t, \sin t, 0) \\ n_S(\gamma(t)) &= \frac{1}{\sqrt{2}} (\sin t, -\cos t, 1) \\ \kappa_{\mathbb{R}^3} &= \kappa_N = 1, \kappa_S = 0. \end{split}$$

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Cylinder: 
$$C = \{x^2 + y^2 = 1, -1 < z < 1\}, \quad N(x, y, z) = (x, y, 0).$$

$$\begin{split} \gamma(t) &= (\cos(\cos t), \sin(\cos t), \sin t) \\ \gamma'(t) &= (\sin(\sin t) \cos t, -\cos(\cos t) \sin t, \cos t) \\ \gamma''(t) &= (-\cos(\cos t) \sin^2 t, -\sin(\cos t) \sin^2 t, -\sin t) \\ N(\gamma(t)) &= (\cos(\cos t), \sin(\cos t), 0) \\ n_S(\gamma(t)) &= ? \\ \kappa_{\mathbb{R}^3} &= \kappa_N = ?, \kappa_S = 1. \end{split}$$



- How do I know  $\kappa_S = 1$ ?
- You have to wait to find out!

$$\begin{split} \kappa_{\mathbb{R}^{3}} &= \frac{1}{\left( \left| \cos\left(\cos\left(t\right)\right) \sin\left(t\right) \right|^{2} + \left| \sin\left(t\right) \sin\left(\cos\left(t\right)\right) \right|^{2} + \left| \cos\left(t\right) \right|^{2} \right)^{\frac{3}{2}} \times \right.} \\ & \sqrt{\left| - \left( \cos\left(\cos\left(t\right)\right) \sin\left(t\right)^{2} - \cos\left(t\right) \sin\left(\cos\left(t\right)\right) \right) \cos\left(\cos\left(t\right)\right) \sin\left(t\right) \sin\left(t\right) \right]} \\ & - \left( \sin\left(t\right)^{2} \sin\left(\cos\left(t\right)\right) + \cos\left(t\right) \cos\left(\cos\left(t\right)\right) \right) \sin\left(t\right) \sin\left(\cos\left(t\right)\right) \right|^{2} \\ & + \left| \cos\left(\cos\left(t\right)\right) \sin\left(t\right)^{2} \\ & + \left| \sin\left(t\right)^{2} \sin\left(\cos\left(t\right)\right) + \cos\left(t\right) \cos\left(\cos\left(t\right)\right) \right) \cos\left(t\right) \right|^{2} \\ & + \left| \sin\left(t\right)^{2} \sin\left(\cos\left(t\right)\right) \\ & - \left( \cos\left(\cos\left(t\right)\right) \sin\left(t\right)^{2} - \cos\left(t\right) \sin\left(\cos\left(t\right)\right) \right) \cos\left(t\right) \right|^{2} \end{split}$$

# Lecture Nine: Curvature Of Regular Surfaces - Curvature and the Second Fundamental Form



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### Dependence of normal curvature on direction

#### Theorem

Let  $\gamma, \sigma : I \to S$  with  $\gamma(t_0) = \sigma(t_0)$  and  $\gamma'(t_0) = \sigma'(t_0)$  for some  $t_0 \in I$ . Then

$$\kappa_N(\gamma)(t_0) = \kappa_N(\sigma)(t_0).$$

That is, the normal curvature  $\kappa_N$  depends only the tangent vector  $V = \gamma'(t_0) = \sigma'(t_0)$  at the point  $p = \gamma(t_0) = \sigma(t_0)$ .

*Note*: Both  $\kappa_{\mathbb{R}^3}$  and  $\kappa_s$  also depend on  $\gamma''(t_0)$  (resp.  $\sigma''(t_0)$ ) and so will in general differ for  $\gamma$  and  $\sigma$  if  $\gamma''(t_0) \neq \sigma''(t_0)$ .

Thus  $\kappa_N$  measures the curvature of *S* itself in the direction *V* independently of the choice of curve  $\gamma, \sigma$ .

Whereas  $\kappa_S$  measures the "left-over" curvature of  $\gamma$  after removing the curvature of S itself.

### Proof of Theorem

We will show that

$$\kappa_{N} = -\left\langle dN(\gamma'), \gamma' \right\rangle.$$

Let  $\gamma$  be parametrised by arc-length, s. Then

$$\kappa_{\mathbb{R}^3} n_{\mathbb{R}^3} = \gamma''.$$

Therefore,

$$\kappa_{N} = \langle \kappa_{\mathbb{R}^{3}} n_{\mathbb{R}^{3}}, N \rangle = \langle \gamma'', N \rangle.$$

On the other hand, since  $\langle \gamma', \textit{N} \rangle = 0$  we have

$$\mathbf{0} = \partial_{s}\left\langle \gamma', \mathbf{N} \right\rangle = \left\langle \gamma'', \mathbf{N} \right\rangle + \left\langle \gamma', d\mathbf{N}(\gamma') \right\rangle.$$

Hence,

$$\kappa_{N} = \langle \gamma'', N \rangle = - \langle \gamma', dN(\gamma') \rangle.$$

# The Second Fundamental Form

#### Definition

The second fundamental form, or extrinsic curvature of S is defined to be

$$A(X,Y) = g(\mathcal{W}(X),Y) = \langle \mathcal{W}(X),Y \rangle = \langle -dN(X),Y \rangle$$

for X, Y tangent vectors to S.

Classically, the second fundamental form is the quadratic form:

$$II(X) = A(X, X).$$

The theorem shows that for any curve  $\gamma$  on S parametrised by arc length,

$$\kappa_{N} = \langle -dN(\gamma'), \gamma' \rangle = A(\gamma', \gamma') = \operatorname{II}(\gamma').$$

More generally

$$\kappa_{N} = \frac{\mathrm{II}(\gamma')}{|\gamma'|^{2}} = \frac{A(\gamma',\gamma')}{g(\gamma',\gamma')} = A\left(\frac{\gamma'}{|\gamma'|},\frac{\gamma'}{|\gamma'|}\right).$$

### **Spheres**

Radius 1:  $S^2 = \{x^2 + y^2 + z^2 = 1\}$ Choose N(p) = -p (inward pointing). Then  $dN_p(X) = -X$  and  $A(X, Y) = \langle -dN(X), Y \rangle = \langle X, Y \rangle = g(X, Y)$ 

Radius  $r: S^2(r) = \{x^2 + y^2 + z^2 = r^2\}$ Choose  $N(p) = -\frac{1}{r}p$  Then  $dN_p(X) = -\frac{1}{r}X$  and  $A(X, Y) = \langle -dN(X), Y \rangle = \frac{1}{r} \langle X, Y \rangle = \frac{1}{r}g(X, Y)$ 

Equators (Great Circles)  $\gamma(\theta) = (r \cos(\theta), r \sin(\theta), 0): \kappa_{\mathbb{R}^3} = \kappa_N = \frac{1}{r}.$   $A(\gamma', \gamma') = \frac{1}{r}g(\gamma', \gamma') = \frac{1}{r}r^2 = r \neq \kappa_N$ ?????  $A(\gamma', \gamma') = |\gamma'|^2 \kappa_N$  - not arc-length!

# Symmetry

#### Theorem

The second fundamental form is symmetric: A(X, Y) = A(Y, X). Equivalently, the Weingarten shape operator is self-adjoint with respect to g: g(W(X), Y) = g(X, W(Y)).

#### Proof.

Recall 
$$A(X, Y) = -\langle dN(X), Y \rangle$$
.  
Let  $\gamma(s) \in S$  be a curve with  $\gamma'(0) = X$ .  
Then since  $\langle N(\gamma(s)), Y(\gamma(s)) \rangle = 0$  we have,

$$egin{aligned} \mathsf{0} &= \partial_s \left< \mathsf{N}(\gamma(s)), \, \mathsf{Y}(\gamma(s)) \right> \ &= \left< d\mathsf{N}(\gamma'), \, \mathsf{Y} \right> + \left< \mathsf{N}, \, d\mathsf{Y}(\gamma') \right> \ &= \left< d\mathsf{N}(X), \, \mathsf{Y} \right> + \left< \mathsf{N}, \, d\mathsf{Y}(X) \right>. \end{aligned}$$

Likewise  $0 = \langle dN(Y), X \rangle + \langle N, dX(Y) \rangle$ .

# Symmetry (proof continued)

#### Proof.

Thus 
$$A(X, Y) = -\langle dN(X), Y \rangle = \langle N, dY(X) \rangle$$
 and  $A(Y, X) = \langle N, dX(Y) \rangle$ .

The required result is equivalent to the statement that dX(Y) - dY(X) is tangential, since then

$$A(X,Y) - A(Y,X) = \langle N, dY(X) - dX(Y) \rangle = 0.$$

Let's take the case,  $X = \partial_u \varphi$ ,  $Y = \partial_v \varphi$  in a local parametrisation  $\varphi$ : In this case,

$$\langle N, dX(Y) \rangle = \langle N, \partial_{\nu} \partial_{u} \varphi \rangle = \langle N, \partial_{u} \partial_{\nu} \varphi \rangle = \langle N, dY(X) \rangle.$$

The general result follows by bi-linearity of A and that  $\{\partial_u \varphi, \partial_v \varphi\}$  is a basis so any X, Y are linear combinations of them. exercise!

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#### Principal, Mean and Gauss Curvatures

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# Principal curvatures and Principal Directions

#### Definition

The *principal curvatures*  $\kappa_1, \kappa_2$  are the eigenvalues of the Weingarten shape operator. The eigenvectors,  $e_1, e_2$  are called *principal directions*.

- Note that the principal curvatures (and directions) vary from point to point, since *dN* varies from point to point.
- From above, we know that *dN* is self-adjoint.
- From the appendix below we know that dN (being self adjoint) has an orthonormal basis  $e_1, e_2$  of eigenvectors with eigenvalues  $\kappa_1, \kappa_2$ .
- With respect to  $e_1, e_2$ ,

$$dN = \begin{pmatrix} \kappa_1 & 0 \\ 0 & \kappa_2 \end{pmatrix}.$$

#### Example

The sphere 
$$S^2(r) = \{x^2 + y^2 + z^2 = r^2\}.$$

• 
$$dN = -\frac{1}{r} \operatorname{Id}: \kappa_1 = \kappa_2 = \frac{1}{r}$$

• All directions are principal directions!

#### Example

The cylinder 
$$\mathbb{C}^{2}(r) = \{x^{2} + y^{2} = r^{2}\}.$$

• 
$$dN = -\frac{1}{r}\pi_{\{z=0\}}$$

• In the local parametrisation  $(r \cos \theta, r \sin \theta, z)$ :

$$dN = \begin{pmatrix} 0 & 0 \\ 0 & \frac{1}{r} \end{pmatrix}$$

•  $\kappa_1(r,\theta) = 0$ ,  $e_1(r,\theta) = (0,0,1)$ . •  $\kappa_2(r,\theta) = \frac{1}{r}$ ,  $e_2(r,\theta) = (-\sin\theta,\cos\theta,0)$ 

# Mean Curvature and Gauss Curvature

#### Definition

The Mean Curvature is

$$H := \operatorname{Tr}(\mathcal{W}) = \operatorname{Tr}(-dN) = \frac{1}{2}(\kappa_1 + \kappa_2).$$

The Gauss Curvature is

$$K := \det(\mathcal{W}) = \det(-dN) = \kappa_1 \kappa_2.$$

Examples			
$Plane\;\mathbb{R}^2$	Sphere $\mathbb{S}^2$	Cylinder $\mathbb{C}^2(r)$	
• <i>H</i> = 0	• $H = \frac{1}{r}$	• $H = \frac{1}{2r}$	
• <i>K</i> = 0.	• $K = \frac{1}{r^2}$ .	• <i>K</i> = 0.	

### **Umbilic Points**

#### Theorem

A point  $p \in S$  is called umbilic if  $\kappa_1 = \kappa_2$ . If every point of a connected regular surface S is umbilic, then S is entirely contained in a plane, or a sphere.

• At an umbilic point p,

$$dN_p = \kappa(p) \operatorname{Id}$$

where  $\kappa_1(p) = \kappa_2(p) = \kappa(p)$ .

- Therefore, umbilic points are points where the surface curves the same way in all directions.
- The basic idea is to show that  $\kappa(p) \equiv \text{constant}$ .

### Proof of Umbilic Point Theorem: $\kappa \equiv \text{constant}$ .

• With respect to a local parametrisation with  $\varphi_u = \partial_u \varphi, \varphi_v = \partial_v \varphi$ :

$$dN(\varphi_u) = \partial_u N, \quad dN(\varphi_v) = \partial_v N.$$

• Thus  $dN = \kappa$  Id gives,

$$\partial_{\boldsymbol{u}}\boldsymbol{N}=\kappa\varphi_{\boldsymbol{u}},\quad \partial_{\boldsymbol{v}}\boldsymbol{N}=\kappa\varphi_{\boldsymbol{v}}.$$

• What's next? Differentiate!

$$\partial_{\mathsf{v}}\partial_{\mathsf{u}}\mathsf{N} = \kappa_{\mathsf{v}}\varphi_{\mathsf{u}} + \kappa\partial_{\mathsf{v}}\partial_{\mathsf{u}}\varphi$$

and

$$\partial_{u}\partial_{v}N = \kappa_{u}\varphi_{v} + \kappa\partial_{u}\partial_{v}\varphi$$

• Subtracting and use Claireaut's Theorem for mixed partial derivatives:

$$\kappa_{\mathbf{v}}\varphi_{\mathbf{u}} = \kappa_{\mathbf{u}}\varphi_{\mathbf{v}} \Rightarrow \kappa_{\mathbf{v}} = \kappa_{\mathbf{u}} = \mathbf{0} \Rightarrow \kappa \equiv \text{constant}$$

since  $\varphi_{u}, \varphi_{v}$  are linearly independent.

Proof of Umbilic Point Theorem: Locally  $S \subseteq \mathbb{R}^2$ 

If we have

$$dN \equiv 0.$$

#### Therefore

$$\partial_{u} \langle \varphi, N \rangle \underset{\text{prod rule}}{=} \langle \varphi_{u}, N \rangle + \langle \varphi, dN(\varphi_{u}) \rangle \underset{dN \equiv 0}{=} \langle \varphi_{u}, N \rangle \underset{\varphi_{u} \text{ tang }}{=} 0$$

Likewise

$$\partial_{\mathbf{v}} \langle \varphi, \mathbf{N} \rangle = \mathbf{0}.$$

Therefore  $\langle \varphi, N \rangle$  = constant and the points  $\varphi(u, v)$  lie in a plane.

# Proof of Umbilic Point Theorem: Locally $S \subseteq \mathbb{S}^2$ .

If we have

$$dN = \kappa \operatorname{Id}, \quad \kappa \neq 0$$

Therefore

$$\partial_u \left( \varphi - \frac{1}{\kappa} \mathsf{N} \right) \underset{\kappa \equiv \text{const}}{=} \varphi_u - \frac{1}{\kappa} d\mathsf{N}(\varphi_u) \underset{d\mathsf{N} = \kappa \operatorname{Id}}{=} \varphi_u - \frac{1}{\kappa} \kappa \varphi_u = 0.$$

Likewise

$$\partial_{\mathbf{v}}\left(\varphi-\frac{1}{\kappa}\mathbf{N}\right)=\mathbf{0}.$$

• Therefore 
$$arphi - rac{1}{\kappa} {\it N} = {\it y}_0 \in \mathbb{R}^3$$
 is constant.

• and hence 
$$|\varphi(u,v)-y_0|=\frac{1}{|\kappa|}\Rightarrow \varphi(u,v)\in \mathbb{S}^2(\frac{1}{|\kappa|},y_0).$$

### Proof of Umbilic Theorem: Global

• The local theorem establishes, for each local parametrisation  $\varphi$ :

$$\begin{split} \kappa_{\varphi} &\equiv \text{constant} \\ \begin{cases} \mathsf{N}_{\varphi} &\equiv \text{const}, \langle \varphi, \mathsf{N}_{\varphi} \rangle \equiv \mathsf{C}_{\varphi}, & \kappa_{\varphi} &= 0 \Rightarrow \mathsf{S}_{\varphi} \subseteq \mathbb{R}^{2}(\mathsf{N}_{\varphi}, \mathsf{C}_{\varphi}) \\ \varphi &- \frac{1}{\kappa_{\varphi}} \equiv \mathsf{y}_{\varphi}, & \kappa_{\varphi} \neq 0 \Rightarrow \mathsf{S}_{\varphi} \subseteq \mathbb{S}^{2}(\frac{1}{|\kappa_{\varphi}|}, \mathsf{y}_{\varphi}) \end{split}$$

- In any overlap of charts,  $U_{lpha} \cap U_{eta}$  all the constants must agree.
- S connected, means for any two points  $p, q \in S$  there is a continuous path  $\gamma : [0,1] \to S$  such that  $\gamma(0) = p$ ,  $\gamma(1) = q$ .
- Cover the image γ([0,1]) by local parametrisations φ<sub>α</sub>(U<sub>α</sub>) which gives a cover of [0,1]:

$$\varphi_{\alpha}^{-1}(U_{\alpha})$$

- [0,1] is *compact* so there is a finite cover  $\{\varphi_i\}_{i=1}^n$ . with  $p \in \varphi_1(U_1)$ ,  $q \in \varphi_n(U_n)$ ,  $U_i \cap U_{i+1} \neq \emptyset$
- Thus κ(p) = κ<sub>φ1</sub> = κ<sub>φ2</sub> = ··· = κ<sub>φn</sub> = κ(q). Similar for the other constants so the plane (or sphere) is globally defined.

# Lecture Nine: Curvature Of Regular Surfaces - Appendix: Symmetric bilinear forms



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# Symmetric Bilinear Forms

#### Definition

Let V be a real, finite dimensional vector space. e.g.  $\mathbb{R}, \mathbb{R}^2, \mathbb{R}^3, \cdots, \mathbb{R}^n, \dots$ A bilinear form B on V is a map

$$B: V \times V \to \mathbb{R}$$

such that for all  $c_1, c_2 \in \mathbb{R}$  and  $X_1, X_2, Y \in V$ :

$$B(c_1X_1 + c_2X_2, Y) = c_1B(X_1, Y) + c_2B(X_2, Y)$$

and

$$B(Y, c_1X_1 + c_2X_2) = c_1B(Y, X_1) + c_2B(Y, X_2)$$

*B* is *symmetric* if for every  $X, Y \in V$ :

$$B(X,Y)=B(Y,X).$$

### Inner Products

#### Definition

An *inner-product* g is a *positive-definite* bilinear form. That is, g is a bilinear form such that for all  $X \in V$ ,

$$g(X,X) \ge 0$$
,  $g(X,X) = 0 \Rightarrow X = 0$ .

#### Example

Let  $V = \mathbb{R}^2$ ,  $X = (x_1, x_2)$ , and  $Y = (y_1, y_2)$ . Define the *standard* inner product:

$$g(X,Y) = \langle X,Y \rangle := x_1y_1 + x_2y_2.$$

### Inner Products

#### Example

Let A be any positive-definite, symmetric matrix. Define

$$g(X, Y) := X^T A Y = \langle X, A Y \rangle.$$

For example, let

$$A = \begin{pmatrix} 2 & 1 \\ 1 & 3 \end{pmatrix}$$

Then

$$g(X, Y) = 2x_1y_1 + x_1y_2 + x_2y_1 + 3x_2y_2.$$

Note

$$g(X,X) = 2x_1^2 + 2x_1x_2 + 3x_2^2 = (x_1 + x_2)^2 + x_1^2 + 2x_2^2 \ge 0$$

with equality if and only if X = (0, 0).

#### Lemma

Let g be an inner-product on V. Then g induces a linear isomorphism between the vector space Hom(V) of linear transformations  $V \to V$  and the vector space  $B^2(V)$  of bilinear forms on V.

The vector space structure on Hom(V) is given by letting for each  $X \in V$ ,

$$(c_1T_1+c_2T_2)(X):=c_1T_1(X)+c_2T_2(X).$$

That is, given real constants  $c_1, c_2 \in \mathbb{R}$  and linear transformations  $T_1, T_2 : V \to V$ , we define the linear transformation  $c_1 T_1 + c_2 T_2$  by specifying it's value for each  $X \in V$ . On the right hand side, note that  $T_1(X) \in V$  so  $c_1(T_1(X))$  is scalar multiplication using the vector space structure on V. Likewise for  $c_2(T_2(X))$ . The sum  $(c_1 T_1(X)) + (c_2 T_2(X))$  is vector addition in V. The vector space structure on linear maps  $V \to V$  is defined *pointwise*. Exercise: Figure out the vector space structure on bilinear forms. *Hint*: It's also defined pointwise.

Proof.

Choose any basis  $\{e_1, \ldots, e_n\}$  for V, and write for  $X \in V$ :

$$X = X^1 e_1 + \cdots + X^n e_n.$$

A basis for Hom(V) is given by the linear transformations

$$T_j^i(X^1e_1+\cdots X^ne_n)=X^ie_j.$$

A basis for  $B^2(V)$  is given by the bilinear forms

$$B^{ij}(X^1e_1+\cdots X^ne_n, Y^1e_1+\cdots+Y^ne_n)=X^iY^j.$$

Thus,

$$\dim \operatorname{Hom}(V) = \dim B^2(V) = n^2.$$

Thus they are isomorphic, being vector spaces of the same dimension, but something else is needed to get a *canonical* isomorphism...

#### Example

Let  $e_1 = (1, 0, \dots, 0), e_2 = (0, 1, 0, \dots, 0), \dots, e_n = (0, \dots, 0, 1)$  be the standard basis for  $\mathbb{R}^n$ .

The isomorphism induced by the standard inner-product defined on basis elements by  $T_i^i \mapsto B^{ij}$  and then extended by linearity.

#### Proof.

In general, given  $T \in Hom(V)$  define

$$[B_g(T)](X,Y) = g(T(X),Y).$$

Then  $B_g(T)$  is a bilinear form. The map

$$B_g: T \mapsto B_g(T)$$

is our desired isomorphism.

exercise: Verify linearity of the map  $B_g$ .

#### Proof.

That  $B_g$  is an isomorphism follows since if  $B_g(T_1) = B_g(T_2)$ , then for every  $X, Y \in V$ :

$$0 = (B_g(T_1) - B_g(T_2))(X, Y) = g(T_1(X) - T_2(X), Y).$$

In particular for  $Y = T_1(X) - T_2(X)$  we get that for every X

$$0 = g(T_1(X) - T_2(X), T_1(X) - T_2(X)) \Rightarrow T_1(X) - T_2(X) = 0$$

since g is positive-definite. Therefore,  $B_g(T_1) = B_g(T_2) \Rightarrow T_1 = T_2$  and the map  $B_g$  is *injective*. Since dim Hom $(V) = \dim B^2(V) = n^2 < \infty$ , the map is also surjective and hence an isomorphism.

# Self-adjoint operators

Let g be an inner-product on a finite-dimensional vector space V.

#### Definition

A self-adjoint operator (with respect to g) is an linear map  $T: V \to V$  such that for every  $X, Y \in V$ 

$$g(T(X), Y) = g(X, T(Y))$$

#### Lemma

A linear map  $T : V \rightarrow V$  is self-adjoint if and only if  $B_g(T)$  is a symmetric bilinear form.

#### Proof.

exercise: Back of the envelope calculation directly using the definitions.

#### Theorem

A self adjoint operator T is diagonalisable. That is, there is a basis  $\{e_i\}_{i=1}^n$  of eigenvalues.

#### Proof.

Consider the case dim V = 2. Let us write

$$X|_g = \sqrt{g(X,X)}.$$

From a basis  $\{X_1, X_2\}$  Gram-Schmidt gives an orthonormal basis:

$$ilde{e}_1 = rac{X_1}{|X_1|_g}, ilde{e}_2 = rac{X_2 - g(X_2, ilde{e}_1) ilde{e}_1}{|X_2 - g(X_2, ilde{e}_1) ilde{e}_1|_g}$$
 $g( ilde{e}_i, ilde{e}_j) = \delta_{ij} := egin{cases} 1, & i = j \ 0, & i \neq j. \end{cases}$ 

Proof.

We may thus write

$$\mathbb{S}^1 = \{X : g(X, X) = 1\} = \{\cos heta ilde{e}_1 + \sin heta ilde{e}_2 : heta \in [0, 2\pi]\}.$$

Let  $\lambda_1 = \min\{g(T(X), X) : X \in \mathbb{S}^1\}.$ The map

 $\theta \in [0, 2\pi] \mapsto g(T(\cos \theta \tilde{e}_1 + \sin \theta \tilde{e}_2), \cos \theta \tilde{e}_1 + \sin \theta \tilde{e}_2)$ 

is continuous hence there exists a  $\theta_0 \in [0, 2\pi]$  such that

 $\lambda_1 = g(T(\cos\theta_0\tilde{e}_1 + \sin\theta_0\tilde{e}_2), \cos\theta_0\tilde{e}_1 + \sin\theta_0\tilde{e}_2).$ 

Our desired basis is the orthonormal (why?) pair:

$$e_1 = \cos \theta_0 \tilde{e}_1 + \sin \theta_0 \tilde{e}_2$$
$$e_2 = -\sin \theta_0 \tilde{e}_1 + \cos \theta_0 \tilde{e}_2$$

#### Proof.

Let us write

$$E_1( heta) = \cos heta ilde{e}_1 + \sin heta ilde{e}_2, \quad E_2( heta) = -\sin heta ilde{e}_1 + \cos heta ilde{e}_2$$

so that

$$E_1(\theta_0) = e_1, \quad E_2(\theta_0) = e_2$$

and

$$E_1'(\theta) = E_2(\theta), \quad E_2'(\theta) = -E_1(\theta)$$

#### Proof.

By definition,  $\theta_0$  is a critical point of

 $g(T(E_1(\theta)), E_1(\theta))$ 

#### hence

$$0 = \partial_{\theta}|_{\theta=\theta_0} g(T(E_1(\theta)), E_2(\theta)) = g(dT(e_2), e_1) + g(T(e_1), e_2) = g(T(e_2), e_1) + g(T(e_1), e_2).$$

Proof.

We just obtained that

$$g(T(e_1), e_2) = -g(e_1, T(e_2)).$$

But T is self-adjoint and hence

$$g(T(e_1), e_2) = g(e_1, T(e_2))$$

Thus

$$g(T(e_1), e_2) = -g(T(e_1), e_2) \Rightarrow g(T(e_1), e_2) = 0.$$

Therefore  $T(e_1) \perp e_2$  and hence

$$T(e_1) = ce_1$$

for some c (possibly c = 0 but that's okay).

#### Proof.

Finally,

$$c = cg(e_1, e_1) = g(ce_1, e_1) = g(T(e_1), e_1) = \lambda_1.$$

so that

$$T(e_1) = \lambda_1 e_1$$

as claimed. A similar argument gives  $T(e_2) = \lambda_2 e_2$  for some  $\lambda_2$ . In fact  $\lambda_2 = \max\{g(T(X), X) : X \in \mathbb{S}^1\}$  because:

$$g(T(X), X) = g(T(X^{1}e_{1} + X^{2}e_{2}), X^{1}e_{1} + X^{2}e_{2})$$
  
=  $g(X^{1}\lambda_{1}e_{1} + X^{2}\lambda_{2}e_{2}, X^{1}e_{1} + X^{2}e_{2})$   
=  $\lambda_{1}X_{1}^{2} + \lambda_{2}X^{2}$   
 $\leq_{e_{1},e_{2} \text{ o/n}} \lambda_{2}(X_{1}^{2} + X_{2}^{2}) = \lambda_{2}.$ 

### Remarks on Eigenvalues and Eigenvectors

- By an induction argument, and using the same ideas, one can prove the general case of *n* dimensions.
- With respect to the basis of eigenvectors  $e_1, e_2, T$  is diagonal:

$$T(X^1e_1 + X^2e_2) = X^1T(e_1) + X^2T(e_2) = X^1\lambda_1e_1 + X^2\lambda_2e_2.$$

As a matrix

$$\begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{pmatrix} \begin{pmatrix} X^1 \\ X^2 \end{pmatrix} = \begin{pmatrix} \lambda_1 X^1 \\ \lambda_2 X^2 \end{pmatrix}.$$

### Quadratic Forms

Let B be a symmetric bi-linear form. Define the *quadratic form* Q:

$$Q(X)=B(X,X).$$

 $\boldsymbol{Q}$  is quadratic in the sense that

$$Q(cX) = B(cX, cX) = c^2 B(X, X) = c^2 Q(X).$$

Notice that

$$Q(X + Y) = B(X + Y, X + Y) = B(X, X + Y) + B(Y, X + Y)$$
  
= B(X, X) + B(X, Y) + B(Y, X) + B(Y, Y)  
= Q(X) + 2B(X, Y) + Q(Y)

Thus, by symmetry and bi-linearity we may recover B from Q:

$$B(X, Y) = \frac{1}{2} \left[ Q(X + Y) - Q(X) - Q(Y) \right].$$